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| I am a recent graduate at Glasgow Caledonian University. My Career goal is to be part of a team that is willing to take on challenges in discovering new ways to provide fun and entertaining ways for people to experience and play games. |

# Experience

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| 2014 – 2015game development, cHunk digitalDuring the last year of Secondary school I was aloud to take a 1 year work experience course at chunk digital where I was taught the basics of computer game developing and assisted the company with playtesting games that were being made for the child television channel cebeebies.2016 – 2018customer service, the rangeFor my first job I worked part time as customer service where my job was to serve customers, make customer announcements over the tannoy and make sure the shop floor remained clean safe and orderly. |
| 2018 – currentshowroom designer/ showroom it technician, My Beautiful Kitchens & bathroomsI am currently working at My Beautiful kitchens & bathrooms, where my main role is to help customers with designing their bathroom/kitchen ensuring they get a design they love based on their budget and space constraints. my other roles include helping run the company website and Facebook page. |

# Education

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| JUN 2020second class honours bsc computer games design, glasgow caledonianDuring my time at Glasgow Caledonian University I was given courses to further my knowledge and understanding of, Human and computer interaction, game content design, serious games design, user psychology, game narrative, game system design and effective design. University also allowed me to work on larger and more complex integrated projects. One of which was the development of a math game for Edinburgh museum. This then led our group to our next project creating a mobile game that would teach the importance about construction waste. For construction students at the university.My final year I conducted an academic research project to find how effective computer games can be in assisting doctors in diagnosing dementia in patients. To do this I had to develop a computer game that could diagnose potential types of dementia the user could have. In order to do this I had to develop an understanding in dementia to determine that the game was correctly testing for various types of dementia and the target audience for the game taking into account the age and physical wellness of the average person that would be tested. This was to ensure the user could work the games hardware as well as its user interface. Thanks to my hard work and dedication I achieved a second class honors degree. |
| june 2016HNC COMPUTER GAMES DEVELOPMENT, city of glasgow collegeDuring my time here I learned to edit audio, perform basic 3D animation, and have a basic understanding of the unity game engine.The project assignment was to work in a group of 4 and create a game of our choice within a restricted time frame my main role as the groups lead designer was to schedule meeting, take notes from the meeting, set agendas and assign tasks with deadlines to other individuals. This helped develop my communications skill and dealing with difficult teammates.At the end of college, I graduated with an “A” result. |

# Skills

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| * skilled with Unity
* skilled with game maker
* skilled with audacity
* documentation and writing
 | * Experience in the unreal engine
* Microsoft Office (excel, word etc.)
* Understanding of C# , C++
* Skilled in maya and blendr
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# Activities

I have a strong passion for games whether that be computer game, board games or sports as I believe it helps with mental health and helps the development of essential skills such as working as a team communicating and problem solving. Growing up I played goalkeeper for a football team this gave me confidence in being vocal as a goalkeeper must command his defenders to help protect the goal. During my time playing football I won player of the year for my hard work and dedication. Over the summer I used to volunteer at a youth group centre where for 2 weeks during the summer have children from primary school can take part in fun activities in a safe environment. My role as a junior leader was to find fun activities to have the children involved in like sports or arts and crafts. But most importantly getting to listen to the children hearing what they like so that when it came to coming up with ideas for activities them we could make sure it was going to be enjoyable and aimed towards the children attending.